

Westgate Art Overview

	A1	A2	Sp1	Sp2	S1	S2
EYFS	How can we use our bodies to make art?	How can we explore colour?	How can we build materials and make marks?	How can we use our imaginations? / How can we explore 3D materials?	How can we build worlds?	What can we see?
Y1	<u>Spirals</u> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.	Draw 1 x 10 mins every week	Draw 1 x 10 mins every week	<u>Simple Printmaking</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore patter, sequencing and symmetry.	<u>Playful Making</u> Exploring materials and intention through a playful approach	Draw 1 x 10 mins every week
Y2	<u>Explore and draw</u> Introducing the idea that artists can be collectors and explorers as they develop drawing and composition skills			<u>Expressive painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.		<u>Stick transformation project</u> Explore how you can transform a familiar object into new and fun forms.
Y3	<u>Gestural Drawing With Charcoal</u> Making loose gestural drawings with charcoal and exploring drama and performance.		<u>Cloth Thread and Paint</u> Explore how artists combine media to create work in response to a landscape. Use acrylic and thread to make a painted and stitched piece.			<u>Making Animated Drawings</u> Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.
Y4	<u>Storytelling Through Drawing</u> Explore how artists create sequenced drawing to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.	<u>Exploring Pattern</u> Exploring how we can use colour, line and shape to create patterns, including repeating patterns.			<u>Sculpture, Structure, Inventiveness & Determination</u> What can artists learn from nature?	
Y5	<u>Typography and Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.			<u>Mixed Media Land and City Scapes</u> Explore how artists use a variety of media to capture spirit of the place.		<u>Set Design</u> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.
Y6	<u>2D Drawing to 3D Making</u> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.			<u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about		<u>Take a Seat</u> Explore how craftspeople and designers bring personality to their work.